Everything* you didn't know you needed

*blatant marketing nonsense

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Slides available as open source, contributions welcome.

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Git & starting new projects

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Pre-commit hooks 🪝

Run small checks *before* you commit

- **!? Problem:** How can I stop myself from committing low-quality code?
- 💡 **Solution:**
  - *git hooks* allow you to run scripts that are triggered by certain actions
  - a pre-commit hook is triggered every time you run `git commit`
    - in principle you can set them up yourself by placing scripts into `.git/hooks`
- 🧰 **Making it practical:**
  - The pre-commit framework is a python package that makes configuring pre-commit hooks easy!
  - All hooks are configured with a single `.pre-commit-config.yaml` file
  - Few-clicks GitHub integration available: pre-commit.ci
- 🏗️ **Setting it up:**

1. `pipx install pre-commit`
2. `cd <your repo>`
3. `touch .pre-commit-config.yaml`
4. `pre-commit install`
5. Profit 🎉

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Pre-commit hooks 🪝

A config that will always be useful. Optional pre-commit.ci CI service.

```yaml
repos:
- repo: https://github.com/pre-commit/pre-commit-hooks
  rev: 'v4.3.0'
  hooks:
  - id: check-added-large-files
  - id: check-case-conflict
  - id: check-merge-conflict
  - id: detect-private-key
  - id: end-of-file-fixer
  - id: trailing-whitespace

- repo: https://github.com/codespell-project/codespell  # the spell checker with ~0 false positives
  rev: 'v2.1.0'
  hooks:
  - id: codespell
    # args: ["-I", "codespell.txt"]  # Optional to add exceptions

ci:
    autoupdate_schedule: monthly # default is weekly
```

See https://scikit-hep.org/developer/style for many more, updated weekly!

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Pre-commit hooks for python!

```yaml
-   repo: https://github.com/psf/black  # Reformat code without compromises!
    rev: '22.6.0'
    hooks:
    -   id: black
    # or, if you also work with Jupyter notebooks
    # -   id: black-jupyter
-   repo: https://github.com/PyCQA/flake8  # Simple static checks
    rev: '5.0.1'
    hooks:
    -   id: flake8
        additional_dependencies: ['flake8-bugbear']
-   repo: https://github.com/pre-commit/mirrors-mypy  # Check typing (slightly more advanced)
    rev: 'v0.971'
    hooks:
    -   id: mypy
-   repo: https://github.com/asottile/pyupgrade  # Automatically upgrade old Python syntax
    rev: 'v2.37.2'
    hooks:
    -   id: pyupgrade
        args: [--py37-plus]
```

- **Try it out**: Go here for a quick step-by-step tutorial

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Cookiecutter

- **!? Problem:** Setting up e.g., a python package with unit testing/CI/CD, pre-commits, license, packaging information, etc., is a lot of "scaffolding" to be added.
- 💡 **Solution:** Creating templates
- 🧰 **Making it practical:** cookiecutter is a command line utility for project templates

- **Examples**:
  - scikit-hep project template: All the features, all the best-practices
  - my personal python template: Fewer options, easier to read (I think ;))
- 💡 **Pro-tip**: cruft is a cookiecutter extension that allows to propagate updates to the template back to the projects that use it
- **Trying it out**:

```
pipx install cookiecutter
# alternative: cruft https://...
cookiecutter https://github.com/scikit-hep/cookie/
# e.g., select project type = setuptools
# for the "traditional" way to set up your python
# package
```

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SSH & Terminal Kung-fu

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SSH Config

- **!? Problem:** Typing long servernames and potentially tunnelling can be tiresome
- 💡 **Solution:** Create configuration in `~/.ssh/config`. You can even add pattern matching!

```
# Server I want to connect to
Host tiger*
    Hostname tiger.princeton.edu
    User kl5675

# Tunnel that I might use sometimes
Host tigressgateway
    Hostname tigressgateway.princeton.edu
    User kl5675

Host *-t
    ProxyJump tigressgateway
```

Now you can use `ssh tiger` or `ssh tiger-t` depending on whether to tunnel or not.

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SSH Escape Sequences

- **!? Problem:** I already have an SSH session. How can I quickly forward a port?
- 💡 **Solution:** SSH Escape Sequences:
  - Hit `Enter` `~` `C` (now you should see a `` `ssh>` `` prompt)
  - Add `` `-L 8000:localhost:8000` `` `Enter` to forward port 8000
  - More escape sequences available! More information.
- **Caveat**: `C` option not available in multiplexed sessions.

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Terminal kung-fu

- 💡 You can quickly search through your terminal history with `Ctrl` `R` - start typing
  - Hit `Ctrl` `R` to navigate between different hits
- 💡 You can reference the last word of the previous command with `` `!$` ``

```
mkdir /path/to/some/directory/hello-world
cd !$
```

- 💡 Want to fix up a complicated command that just failed? Type `` `fc` `` to edit the command in your `` `$EDITOR` ``
- 💡 If you're using `` `bash` ``, consider switching to `` `zsh` `` (almost completely compatible) and install `` `oh-my-zsh` `` to get beautiful prompts, autocomplete on steroids and many small benefits

```
$ ~/D/P/x⇥
~/Document/Projects/xonsh/
$ part⇥
this-is-part-of-a-filename
```

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How to shell...

- **!? Problem:** `man` pages are wasting your time?
- 💡 **Solution:** Try `tldr` (`pipx install tldr`). Compare:

```
FIND(1)                    General Commands Manual                   FIND(1)

NAME
     find – walk a file hierarchy

SYNOPSIS
     find [-H | -L | -P] [-EXdsx] [-f path] path ... [expression]
     find [-H | -L | -P] [-EXdsx] -f path [path ...] [expression]

DESCRIPTION
     The find utility recursively descends the directory tree for each
     path listed, evaluating an expression (composed of the “primaries”
     and “operands” listed below) in terms of each file in the tree.

     The options are as follows:

     -E      Interpret regular expressions followed by -regex and -iregex
             primaries as extended (modern) regular expressions rather
             than basic regular expressions (BRE's).  The re_format(7)
             manual page fully describes both formats.

     -H      Cause the file information and file type (see stat(2))
             returned for each symbolic link specified on the command line
             to be those of the file referenced by the link, not the link
             itself.  If the referenced file does not exist, the file
             information and type will be for the link itself.  File
             information of all symbolic links not on the command line is
             that of the link itself.

     -L      Cause the file information and file type (see stat(2))
             returned for each symbolic link to be those of the file
             referenced by the link, not the link itself.  If the
             referenced file does not exist, the file information and type
             will be for the link itself.

             This option is equivalent to the deprecated -follow primary.

     -P      Cause the file information and file type (see stat(2))
```

```
~ 14:48:11
❯ tldr find

find

Find files or directories under the given directory tree, recursively.
More information: https://manned.org/find.

- Find files by extension:
  find root_path -name '*.ext'

- Find files matching multiple path/name patterns:
  find root_path -path '**/path/**/*.ext' -or -name '*pattern*'

- Find directories matching a given name, in case-insensitive mode:
  find root_path -type d -iname '*lib*'

- Find files matching a given pattern, excluding specific paths:
  find root_path -name '*.py' -not -path '*/site-packages/*'

- Find files matching a given size range, limiting the recursive depth to "1":
  find root_path -maxdepth 1 -size +500k -size -10M

- Run a command for each file (use `{}` within the command to access the filename
):
  find root_path -name '*.ext' -exec wc -l {} \;

- Find files modified in the last 7 days:
  find root_path -daystart -mtime -7

- Find empty (0 byte) files and delete them:
  find root_path -type f -empty -delete

~ 14:48:12
❯
```

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How to shell...

- **!? Problem:** Understanding cryptic bash commands
- 💡 **Solutions:** Go to explainshell.com

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File navigation and completion

- **!? Problem:** Changing directories in the terminal is cumbersome.
- 💡 **Solution:** Autojump learns which directories you visit often. Hit `` `j <some part of directory name>` `` to directly jump there
- Installation instructions on github

Usage:

```
cd codas-hep  # <-- autojump remembers this

cd ../../my-directory
cd some-subfolder

j codas  # <-- get back to codas-hep folder
```

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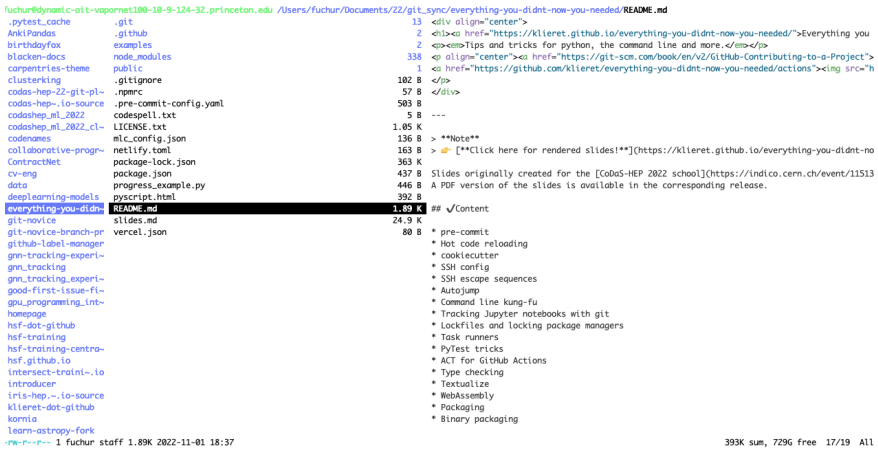
File navigation and completion

- **!? Problem:** I like visual file managers, but I'm working on a server...
- 💡 **Solution:** Use a terminal file manager, e.g., `ranger` (`pipx install ranger-fm`)



- **!? Problem**: I search through files a lot, but `grep` is slow/inconvenient...
- 💡 **Solution:** There are faster and more feature-rich alternatives. Example: ripgrep, `ag`, ...
- **!? Problem:** Even with tab completion, completing file names is cumbersome.
- 💡 **Solution:** Try type-ahead-searching/fuzzy matching, e.g., with `fzf` with shell integration, e.g., `vim ../**` `Tab` starts searching with `fzf` in parent dir

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Python

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Hot code reloading

- **!? Problem:**
  1. I have some code in a notebook and some code in a python file/library.
  2. I update my python file/library.
  3. Do I have to restart the kernel and rerun to see the changes?
- 💡 **Solution:** No! Python supports a number of ways to "reload" imported code.
- **Easiest example**: Add the following to your Jupyter notebook[1] to reload all (!) modules every time you execute code

```
%load_ext autoreload
%autoreload 2  # reload everything
```

- **More granular**:

```
%load_ext autoreload
%autoreload 1  # <-- reload only some modules

# Mark for reloading
%aimport foo
```

- **Warning:** These tricks don't *always* work, but it should save you from a lot of restarts
- **Try it out!** Follow our instructions here.
- **More information**: See the autoreload documentation

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Tracking Jupyter notebooks with git

- **!? Problem:** Tracking & collaborating on Jupyter notebooks with git is a mess because of binary outputs (images) and additional metadata:
  - `git diff` becomes unreadable
  - merge conflicts appear often
- 💡 **Solutions:** You have several options
  1. Always strip output from notebooks before committing (easy but half-hearted)
  2. Synchronize Jupyter notebooks and python files; only track python files (slightly more advanced but best option IMO)
  3. Do not change how you *track* Jupyter notebooks; change how you *compare* them (use if you *really* want to track outputs). Example: `nbdime`
  4. Avoid large amounts of code in notebooks so that the issue is less important; create python packages and use hot code reloading instead

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Tracking Jupyter notebooks with git

Option 1: Track notebooks but strip outputs before committing. Add the following pre-commit hook:

```
- repo: https://github.com/kynan/nbstripout
  rev: 0.5.0
  hooks:
  - id: nbstripout
```

Option 2: Synchronize Jupyter notebooks (untracked) to python files (tracked)

```
pipx install jupytext
echo "*.ipynb" >> ~/.gitignore  # <-- tell git to ignore noteboks
jupytext --to py mynotebook.ipynb
# Now you have mynotebook.py
git commit mynotebook.py -m "..."
git push
# People modify the file online
git pull  # <-- mynotebook.py got updated
jupytext --sync  # <-- update mynotebook.ipynb
# Now make changes to your mynotebook.ipynb
jupytext --sync  # <-- now mynotebook.py got updated
git commit ... && git push ...
```

Satic code checkers and Jupyter notebooks

- **!? Problem:** I still have lots of code in my notebooks. I still want to apply tools like black, pyupgrade, ... on the notebooks.
- 💡 **Solution:** `nbqa` allows to apply a lot of tools to Jupyter notebooks

```
$ pip install nbqa

$ nbqa black my_notebook.ipynb
reformatted my_notebook.ipynb
All done! ✨ 🍰 ✨
1 files reformatted.


$ nbqa pyupgrade my_notebook.ipynb --py37-plus
Rewriting my_notebook.ipynb
```

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Avoiding dependency hell

- **!? Problem:** Python packages depend on other packages depending on other packages causing a conflict.
- 💡 **Solution:** Use conda or virtual environments (`venv`, `virtualenv`, `virtualenvwrapper`);

The first environment should be named `.venv`

- The Python Launcher for Unix, `py` picks up `.venv` automatically!
- Visual Studio Code does too, as do a growing number of other tools.

- **!? Problem:** What about `pip`-installable executables?
- 💡 **Solution:** Install them with `pipx` instead of `pip`! Examples:
  - `pre-commit` · `black` · `cookiecutter` · `uproot-browser`

You can also use `pipx run` to install & execute in one step, cached for a week!

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Lockfiles

- **!? Problem:** Upgrades *can* break things.
- ⛔ **Not a solution:** Don't add upper caps to *everything*! Only things with 50%+ chance of breaking.
- 💡 **Solution:** Use lockfiles.

Your CI and/or application (including an analysis) should have a *completely pinned environment* that works. This is not your install requirements for a library!

```
pip install pip-tools
pip-compile requirements.in  # -> requirements.txt
```

Now you get a locked requirements file that can be installed:

```
pip install -r requirements.txt
```

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Locking package managers

Locking package managers (`pdm`, `poetry`, `pipenv`) give you this with a nice all-in-one CLI:

```
pdm init # Setup environment using existing lockfile or general requirements

# Modify pyproject.toml as needed

pdm add numpy  # Shortcut for adding to toml + install in venv
```

You'll also have a `pdm.lock` file tracking the environment it created. You can update the locks:

```
pdm update
```

Read up on how to use the environment that this makes to run your app.

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Task runners

- **!? Problem:** There are lots of way to setup environments, lots of ways to run things.
- 💡 **Solution:** A task runner (nox, tox, hatch) can create a reproducible environment with no setup.
- Nox is nice because it uses Python for configuration, and prints what it is doing.

```python
import nox

@nox.session
def tests(session):
    session.install(".[test]")
    session.run("pytest")
```

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Task runners

- **!? Problem:** There are lots of way to setup environments, lots of ways to run things.
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- Nox is nice because it uses Python for configuration, and prints what it is doing.

```python
import nox

@nox.session
def tests(session: nox.Session) -> None:
    """
    Run the unit and regular tests.
    """
    session.install(".[test]")
    session.run("pytest", *session.posargs)
```

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Task runners

Example 1: adapted from `PyPA/manylinux`

```python
@nox.session(python=["3.9", "3.10", "3.11"])
def update_python_dependencies(session):
    session.install("pip-tools")
    session.run(
        "pip-compile", # Usually just need this
        "--generate-hashes",
        "requirements.in", # and this
        "--upgrade",
        "--output-file",
        f"requirements{session.python}.txt",
    )
```

Example 2: `python.packaging.org`

```python
@nox.session(py="3")
def preview(session):
    session.install("sphinx-autobuild")
    build(session, autobuild=True)
```

```python
@nox.session(py="3")
def build(session, autobuild=False):
    session.install("-r", "requirements.txt")
    shutil.rmtree(target_build_dir,
                  ignore_errors=True)

    if autobuild:
        command = "sphinx-autobuild"
        extra_args = "-H", "0.0.0.0"
    else:
        command = "sphinx-build"
        extra_args = (
            "--color",
            "--keep-going",
        )

    session.run(
        command, *extra_args,
        "-j", "auto",
        "-b", "html",
        "-n", "-W",
        *session.posargs,
        "source", "build",
    )
```

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pytest: Make testing fun

Basics

`pytest` discovers test functions named `test_...` in files `test_...`. For example:

```
def test_funct():
    assert 4 == 2**2
```

To run: `pip install pytest` and then `pytest` to discover & run them all.

First tip: your `project.toml` file

```
[tool.pytest.ini_options]
minversion = "6.0"  # minimal version of pytest
# report all; check that markers are configured; check that config is OK
addopts = ["-ra", "--strict-markers", "--strict-config"]
xfail_strict = true  # tests marked as failing must fail
filterwarnings = ["error"]
log_cli_level = "info"
testpaths = ["tests"]  # search for tests in "test" directory
```

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pytest: Make testing fun

- `--showlocals`: Show all the local variables on failure
- `--pdb`: Drop directly into a debugger on failure
- `--trace --lf`: Run the last failure & start in a debugger
- You can also add `breakpoint()` in your code to get into a debugger

Reminder: https://scikit-hep.org/developer/pytest is a great place to look for tips!

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pytest: Make testing fun

Approx

```
1   def test_approx():
2       0.3333333333333 == pytest.approx(1 / 3)
```

This works natively on arrays, as well!

Test for errors

```
1   def test_raises():
2       with pytest.raises(ZeroDivisionError):
3           1 / 0
```

Marks

```
1   @pytest.mark.skipif("sys.version_info >= (3, 7)")
2   def test_only_on_37plus():
3       x = 3
4       assert f"{x = }" == "x = 3"
```

Fixtures allow reuse, setup, etc

There are quite a few built-in fixtures. And you can write more:

```
1   @pytest.fixture
2   def my_complex_object():
3       mco = MyComplexObject(...)
4       mco.xyz = "asf"
5       ...
6       return mco
7
8   def test_get_value(my_complex_object):
9       assert my_complex_object.get_value() == ...
10
11  def test_other_property(my_complex_object):
12      assert my_complex_object.property == ...
```

Monkeypatching

System IO, GUIs, hardware, slow processes; there are a lot of things that are hard to test! Use monkeypatching to keep your tests fast and "unit".

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Type checking

- **!? Problem:** Compilers catch lots of errors in compiled languages that are runtime errors in Python! Python can't be used for lots of code!
- 💡 **Solution:** Add types and run a type checker.

```
1   def f(x: float) -> float:
2       y = x**2
3       return y
```

- Functions always have types in and out
- Variable definitions rarely have types

How do we use it? (requires `pipx install mypy`)

```
1   mypy --strict tmp.py
2     Success: no issues found in 1 source file
```

Some type checkers: MyPy (Python), Pyright (Microsoft), Pytype (Google), or Pyre (Meta).

👉 Example files available here.

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Type checking (details)

- Adds text - but adds *checked content* for the reader!
- External vs. internal typing
- Libraries need to provide typing *or* stubs can be written
- Many stubs are available, and many libraries have types (numpy, for example)
- An *active* place of development for Python & libraries!

```python
from __future__ import annotations


def f(x: int) -> list[int]:
    return list(range(x))


def g(x: str | int) -> None:
    if isinstance(x, str):
        print("string", x.lower())
    else:
        print("int", x)
```

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Type checking (Protocol)

But Python is duck-typed! Noooooooo!

Duck typing can be formalized by a Protocol:

```python
from typing import Protocol  # or typing_extensions for < 3.8

class Duck(Protocol):
    def quack(self) -> str:
        ...

def pester_duck(a_duck: Duck) -> None:
    print(a_duck.quack())

class MyDuck:
    def quack(self) -> str:
        return "quack"

# Check explicitly that MyDuck is implementing the Duck protocol
if typing.TYPE_CHECKING:
    _: Duck = typing.cast(MyDuck, None)
```

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Type checking (pre-commit)

```yaml
  - repo: https://github.com/pre-commit/mirrors-mypy
    rev: "v0.971"
    hooks:
      - id: mypy
        files: src
        args: []
        additional_dependencies: [numpy==1.22.1]
```

- Args should be empty, or have things you add (pre-commit's default is poor)
- Additional dependencies can exactly control your environment for getting types

Benefits

- Covers all your code without writing tests
  - Including branches that you might forget to run, cases you might for forget to add, etc.
- Adds vital information for your reader following your code
- All mistakes displayed at once, good error messages
- Unlike compiled languages, you can lie if you need to
- You can use `mypyc` to compile (2-5x speedup for mypy, 2x speedup for black)

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GitHub Actions: pages deploy

Bonus: About a week ago GitHub Actions added direct deploy to pages!

```yaml
on:
  workflow_dispatch:
  pull_request:
  push:

permissions:
  contents: read
  pages: write
  id-token: write

concurrency:
  group: ${{ github.workflow }}-${{ github.ref }}
  cancel-in-progress: true
```

```yaml
jobs:
  build:
    runs-on: ubuntu-latest
    steps:
      - uses: actions/checkout@v3
      - name: Setup Pages
        id: pages
        uses: actions/configure-pages@v1

      # Static site generation, latex, etc. here

      - name: Upload artifact
        uses: actions/upload-pages-artifact@v1
        with:
          path: dist/

  deploy:
    if: github.ref == 'refs/heads/main'
    needs: build
    environment:
      name: github-pages
      url: ${{ steps.deployment.outputs.page_url }}
    runs-on: ubuntu-latest
    steps:
      - name: Deploy to GitHub Pages
        id: deployment
        uses: actions/deploy-pages@v1
```

ACT (for GitHub Actions)

- **!? Problem:** You use GitHub Actions for everything. But what if you want to test the run out locally?
- 💡 **Solution:** Use ACT (requires Docker)!

```
# Install with something like brew install act

act  # Runs on: push

act pull_request -j test  # runs the test job as if it was a pull request
```

If you use a task runner, like nox, you should be able to avoid this most of the time. But it's handy in a pinch! https://github.com/nektos/act

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Python libraries: Rich, Textual, Rich-cli

Textualize is one of the fastest growing library families. Recently Rich was even vendored into Pip!

progress bar demo (Using Python 3.11 TaskGroups, because why not)

```python
from rich.progress import Progress
import asyncio

async def lots_of_work(n: int, progress: Progress) -> None:
    for i in progress.track(range(n), description=f"[red]Computing {n}..."):
        await asyncio.sleep(.1)

async def main():
    with Progress() as progress:
        async with asyncio.TaskGroup() as g:
            g.create_task(lots_of_work(40, progress))
            g.create_task(lots_of_work(30, progress))

asyncio.run(main())
```

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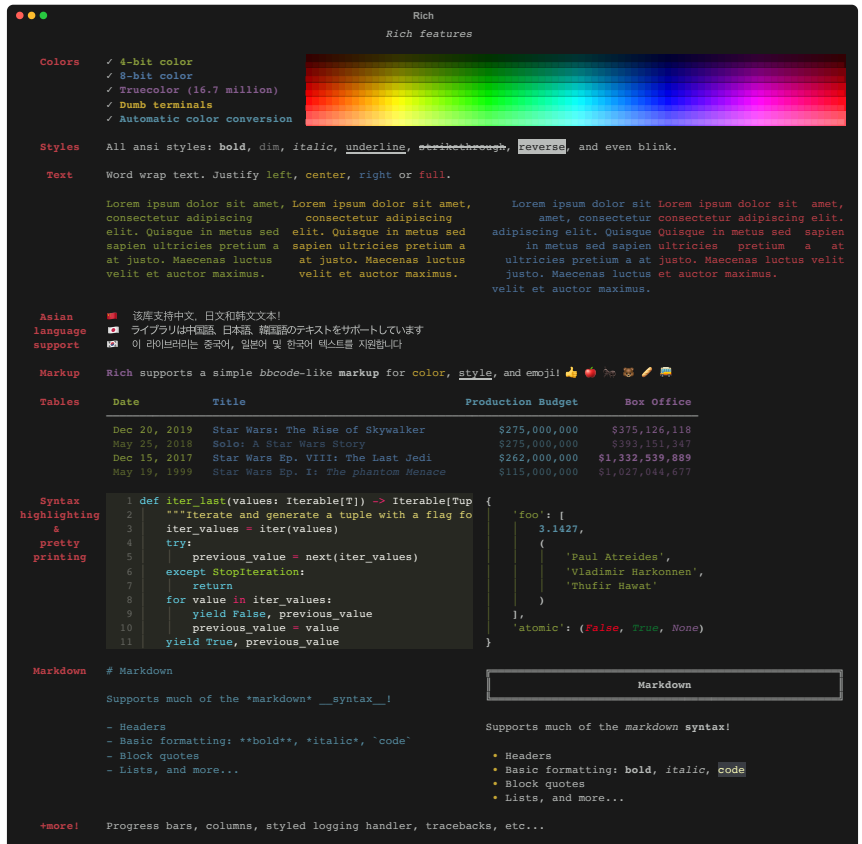
Rich: Beautiful terminal output

Rich is not just a "color terminal" library.

- Color and styles
- Console markup
- Syntax highlighting
- Tables, panels, trees
- Progress bars and live displays
- Logging handlers
- Inspection
- Traceback formatter
- Render to SVG



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Textual: GUI? No, TUI!

New "CSS" version coming soon!

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Rich-cli: Rich as a command line tool

```
-bash
❯ rich loop.py
from typing import Iterable, Tuple, TypeVar

T = TypeVar("T")


def loop_first(values: Iterable[T]) -> Iterable[Tuple[bool, T]]:
    """Iterate and generate a tuple with a flag for first value."""
    iter_values = iter(values)
    try:
        value = next(iter_values)
    except StopIteration:
        return
    yield True, value
    for value in iter_values:
        yield False, value
```

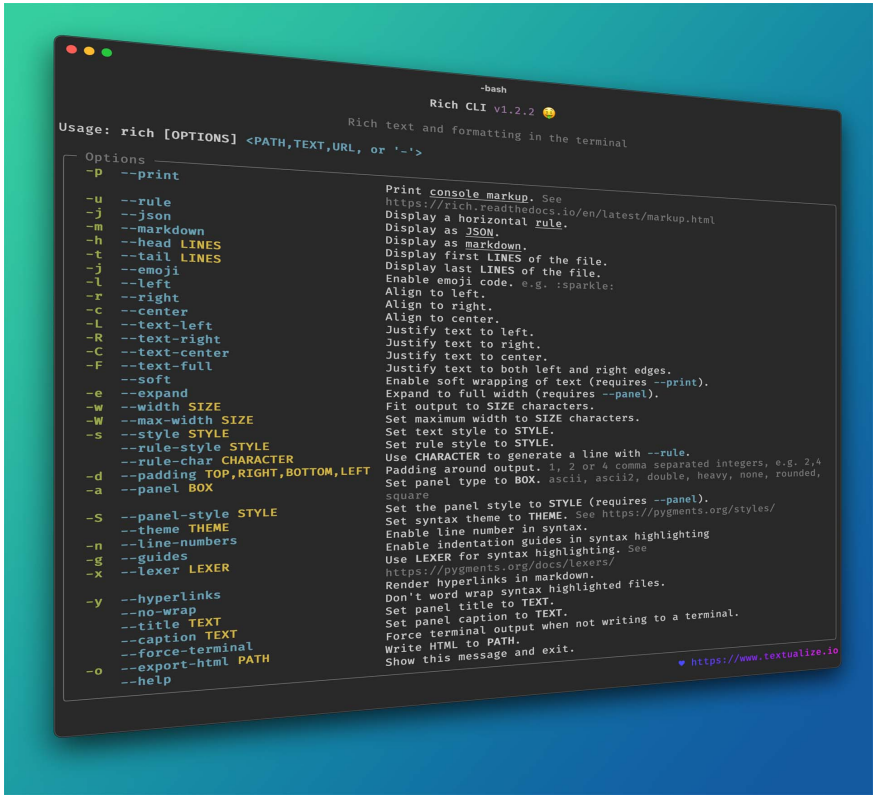
```
-bash
                    Rich Library

Rich contains a number of builtin renderables you can use to create elegant output in
your CLI and help you debug your code.

Click the following headings for details:

The Console object has a log() method which has a similar interface to print(), but also
renders a column for the current time and the file and line which made the call. By
default Rich will do syntax highlighting for Python structures and for repr strings. If
you log a collection (i.e. a dict or a list) Rich will pretty print it so that it fits
in the available space. Here's an example of some of these features.

 from rich.console import Console
 console = Console()
```



[1] or any IPython system

WebAssembly

- **!? Problem:** Distributing code is hard. Binder takes time to start & requires running the code one someone else's machine.
- 💡 **Solution:** Use the browser to *run* the code with a WebAssembly distribution, like Pyodide. Python 3.11 officially supports it now too! Binaries may be provided around 3.12!

Pyodide

A distribution of CPython 3.10 including ~100 binary packages like SciPy, Pandas, boost-histogram (Hist), etc.

Examples:

- https://henryiii.github.io/level-up-your-python/live/lab/index.html
- https://scikit-hep.org/developer/reporeview

PyScript

An Python interface for Pyodide in HTML.

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WebAssembly - PyScript

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="utf-8">
  <meta name="viewport" content="width=device-width, initial-scale=1">
  <title>Hello, World!</title>
  <link rel="stylesheet" href="https://pyscript.net/alpha/pyscript.css" />
  <script defer src="https://pyscript.net/alpha/pyscript.js"></script>
</head>
<body>
  <py-script>print("Hello, World!")</py-script>
</body>
</html>
```

https://realpython.com/pyscript-python-in-browser

[1]or any IPython system

Modern packaging

- **!? Problem:** Making a package is hard.
- 💡 **Solution:** It's not hard anymore. You just need to use modern packaging and avoid old examples.

```toml
[build-system]
requires = ["hatchling"]
build-backend = "hatchling.build"

[project]
name = "package"
version = "0.0.1"
```

Other metadata should go there too, but that's the minimum. See links:

- https://scikit-hep.org/developer/pep621
- https://packaging.python.org/en/latest/tutorials/packaging-projects

`scikit-hep/cookie` supports 11 backends; hatching is recommended for pure Python. For compiled extensions: See next slides(s). 😀

[1] or any IPython system

Binary packaging

- **!? Problem:** Making a package with binaries is hard.
- 💡 **Solution:** Some parts are easy, and I'm working on making the other parts easy too!

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Making the code

Use a tool like pybind11, Cython, or MyPyC. It's hard to get the C API right!

```cpp
#include <pybind11/pybind11.hpp>

int add(int i, int j) {
    return i + j;
}

PYBIND11_MODULE(example, m) {
    m.def("add", &add);
}
```

Header only, pure C++! No dependencies, no pre-compile step, no new language.

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Configuring the build

I'm working on scikit-build for the next three years! CMake for Python packaging.

Currently based on distutils & setuptools - but will be rewritten!

Org of several packages:

- Scikit-build
- CMake for Python
- Ninja for Python
- moderncmakedomain
- Examples

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Building the binaries

Redistributable wheel builder.

- Targeting macOS 10.9+
- Apple Silicon cross-compiling 3.8+
- All variants of manylinux (including emulation)
- musllinux
- PyPy 3.7-3.9
- Repairing and testing wheels
- Reproducible pinned defaults (can unpin)

Local runs supported too!

```
pipx run cibuildwheel --platform linux
```

GitHub actions example

```yaml
on: [push, pull_request]

jobs:
  build_wheels:
    runs-on: ${{ matrix.os }}
    strategy:
      matrix:
        os:
        - ubuntu-22.04
        - windows-2022
        - macos-11

    steps:
    - uses: actions/checkout@v4

    - name: Build wheels
      uses: pypa/cibuildwheel@v2.8.1

    - uses: actions/upload-artifact@v3
      with:
        path: ./wheelhouse/*.whl
```

[1] or any IPython system